

ACADEMIA

CENTER OF LEARNING

Outside of the Imperial City, the greatest universities in the empire are found in Doskvol. From the high walled towers of Whitecrown to the merchant class guilds of Charterhall, if there is a mystery to be solved, a philosophy to be extolled, or a schematic to be designed, some student of Doskvol is toiling late in the night to gain course credit for it.

DOSKVOL ACADEMY

Principally renowned for its services to the Church of the Ecstasy of the Flesh, the Academy campus in Whitecrown is broken into three colleges, each a pillar of understanding representing the body, mind, and soul.

COLLEGE OF NAVAL COMMAND

The chief training grounds for captains and officers of both Leviathan hunting ship and the Imperial war galleons. This is also where dueling and other physical arts are taught.

Curriculum includes: Naval law, void sea oceanography, design and architecture, astronomy, alchemy, geography, and applied mathematics.

COLLEGE OF IMPERIAL SCIENCE

Under the prestigious leadership of Dean Lenia Kinclaith the college produces the finest political leaders in the Imperium. Recently raised to even greater status for her role in the Unity War accords, students of wealth and privilege flock to the Academy for a chance to be under her tutelage.

Curriculums include: Law, economics, Iruvian studies, History of Unification, archeology, and political sciences.

COLLEGE OF IMMORTAL STUDIES

All glory to his majesty the Immortal Emperor. This multi curricular college started as theology department, but other curriculums it now offers include: history, philosophy, spectrology, pre cataclysm studies, music, and theater studies.

CHARTERHALL UNIVERSITY

Primarily composed of merchant guild sponsored programs, Charterhall University is a sprawling institution spread across the district and throughout Doskvol. Students enrol, often by taking loans from sponsoring merchants in attempt to learn a trade and gain guild membership and status.

SPARKWRIGHT TOWER

School of research and development cosponsored by now rival factions the Sparkwrights and the Foundation. An exceptionally dangerous school to study in due to their constant work with electrosplamic energy and the massive turbines housed in the school. Two current projects:

- ◆ Electrosplamic tunneling through the ghost field [Needs: leviathan blood, ghost field cartography, test subjects]
- ◆ Lightning Tower retrofitting of older failing towers [Needs: leviathan blood, skilled manual labor, artisan crated materials]

DUNVIL SCHOOL OF SEA AND STARS

Affectionately known as The Duns, this school covers marine biology and eelery governance, naval astronomy in the pursuit of navigation, along with more esoteric humanities. As enrollment in this school drops, the Dunvil family name is increasingly diminished.

JAYAN HALL OF ALCHEMY

A trade school for state and private alchemy including void water filtration, pharmaceutical manufacturing, and transmutation research. Admission and graduation are bought and sold by city institutions and merchant enterprises.

HOUSES OF JURISPRUDENCE

Called Barrister Alley, this collection of homes and taverns are dedicated to a particular magistrate who teaches law to a small throng of students. The barristers are often in competition with each other over grant funds and wealthy students. This has engendered a bitter rivalry between the houses.

MORLAN HALL OF UNNATURAL PHILOSOPHY

The nexus of secret societies spawning from the Path of Echoes, Forgotten Gods, and of course the Ecstasy of the Flesh. Each of which vie for primacy within the halls of academia as well as carry on their own cult activities in secret.

Classes taught include Spectral Philosophy, Introduction to Modern Metaphysics, and Ethics in Demonology.

CHARTER WALL

Along the tall walls which split Charterhall are a sprawl of artist colonies. Bohemian lovers of music and sculpture, these students are typical patronized by a single individual or family who expect their investments to master their craft and make art for their edification.

Left with little oversight these romantic souls are often consumed by the wellspring of vices offered in Doskvol, extending the duration of their education by months and years spent trying to pay their rent or blissed out on Bloodneedle.

DOSKVOL ACADEMICS

Augus Mendeslon, Master Architect, double agent of the Sparkwrights infiltrating the Foundation (*calculating, proud, lonely*)

Una Farros, ghost field expeditionary who believes any distance can be traversed safely if the correct paths are known (*curious, vain, famous*)

Lenia Kinclaith, Dean at Doskvol Academy, she claims direct lineage to Lady Devera, the first Lord Govern of Doskvol.

Magistrate Ilks, a destitute teacher and practitioner of criminal law, determined to incriminate the Hive.

Warden Bakoros, a masked spirit warden who teaches spectrology in the College of Immortal Studies.

Orlan Hekler, a wealthy Hive merchant who sponsors a whole flock of students to make art in his likeness.

Donovan Jayan, just inherited the school after his great grandmother, the former dean, was incarcerated for embezzlement.